



2025/2026 SYLLABUS DISTRIBUTION

SUBJECT _ English **GRADE KG 1** Term 3

❖ **Unit 1G - Jolly Phonics Step 1 (Groups 1 - 7)**

- **Focus:**

- Introduction to phonics through sounds rather than letter names.
- Developing early reading and writing skills using synthetic phonics approach.

- **Content:**

- Group 1 : s, a, t, i, p, n
- Group 2 : ck, e, h, r, m, d
- Group 3 : g, o, u, l, f, b
- Group 4 : ai, j, oa, ie, ee, or
- Group 5: z, w, ng, oo, OO
- Group 6: y, x, ch, sh, th, th
- Group 7: qu, ou, oi, ue, er, ar

- **Skills Developed:**

- Recognizing and pronouncing letter sounds.
- Associating sounds with actions, songs, and stories.
- Beginning to blend sounds to read simple CVC, CCVC words.
- Segmenting sounds to support early spelling.
- Practicing correct letter formation for each sound.

- **Learning Outcomes:**

- Students will be able to recall and identify at least 12 initial sounds.
- Students will attempt blending and segmenting orally and in writing.
- Students will begin to build confidence as emergent readers and writers.

- **Activities:**

- Action songs and rhymes for each sound.
- Sound/ word hunt games around the classroom.

- Matching words with pictures/objects.
- Simple blending games (e.g., teacher says g-oa-t, Students say goat).

Maths

❖ Numbers to 30 (Oral Counting, Physical Counting, and Writing)

- **Focus:** Developing early number sense and counting skills up to 30.
- **Content:** Oral counting, counting objects using one-to-one correspondence, and writing numbers from 1–30.
- **Skills:** Number recognition, counting objects, and writing numerals.
- **Learning Outcomes:**
Students count orally, recognize, and write numbers up to 30.
- **Activities:**
Counting classroom objects, number tracing worksheets, number songs, and number line activities.

❖ Numbers to 50 (Orally)

- **Focus:** Extending counting skills beyond 30.
- **Content:** Oral counting from 1–50.
- **Skills:** Listening, number sequencing, memory skills.
- **Learning Outcomes:**
Students count orally up to 50 and recognize the sequence of numbers.
- **Activities:**
Counting games, number songs, and group counting activities.

❖ Addition to 10 (Without Pictures)

- **Focus:** Understanding addition as combining numbers.
- **Content:** Simple addition within 10 using numbers.
- **Skills:** Number sense, counting on, basic problem solving.
- **Learning Outcomes:**
Students solve simple addition problems within 10 using numbers.

- **Activities:**

Finger counting, number line addition, and simple story problems.

- ❖ **Subtraction to 10**

- **Focus:** Understanding subtraction as taking away.

- **Content:** Simple subtraction within 10 using numbers.

- **Skills:** Counting backward, number sense, problem solving.

- **Learning Outcomes:**

Students subtract numbers within 10 using simple number sentences.

- **Activities:**

Take-away games, number line subtraction, and simple subtraction practice.

- ❖ **Patterns**

- **Focus:** Recognizing and creating simple patterns.

- **Content:** Repeating patterns using shapes, colors, and objects (AB, AAB, ABB).

- **Skills:** Observation, sequencing, logical thinking.

- **Learning Outcomes:**

Students identify and create simple repeating patterns.

- **Activities:**

Pattern blocks, bead patterns, clapping patterns, and pattern worksheets.

Science

❖ Water and Its Uses

- **Focus:** Learning about water and how we use it.
- **Content:** Drinking, washing, watering plants, animals.
- **Skills:** Observation, comparison, and understanding cause-effect.
- **Learning Outcomes:**
Students will understand the importance of water and identify ways we use it daily.
- **Activities:**
Water play, simple experiments with floating/sinking objects, watering classroom plants, and drawing water use scenarios.

❖ Materials Around Us

- **Focus:** Recognizing and exploring different materials in our environment.
- **Content:** Common materials such as wood, metal, plastic, cloth, paper, and glass.
- **Skills:** Observation, classification, and comparison skills.
- **Learning Outcomes:**
Students will be able to identify and classify materials based on their properties (hard/soft, heavy/light, flexible/rigid).
- **Activities:**
Sorting classroom objects by material, touching and feeling different textures, simple experiments (e.g., which objects float or sink), and matching games with material cards.

❖ Baby Animals and Their Parents

- **Focus:** Introducing the relationship between animals and their young ones.
- **Content:** Examples such as cow–calf, dog–puppy, cat–kitten, hen–chick.
- **Skills:** Identification, vocabulary development, observation.
- **Learning Outcomes:**
Students recognize baby animals and match them with their parent animals.
- **Activities:**
Matching games, animal picture sorting, storytelling, and role-play activities.

EVS

❖ Transport

- Focus: Identifying different types of transport.
- Content: Land, air, and water transport.
- Skills: Classification, observation, vocabulary.
- Learning Outcomes: Children name types of transport.
- Activities: Sorting vehicles, vehicle sounds, drawing transport.

❖ Domestic Animals

- **Focus:** Learning about animals that live with humans.
- **Content:** Cats, dogs, cows, goats, chickens.
- **Skills:** Observation, classification, and comparison.
- **Learning Outcomes:**
Students will be able to name common domestic animals and describe their features.
- **Activities:**
Sorting animal pictures, matching animals with the sounds they make, storytelling about pets, and coloring activity sheets.

❖ Wild Animals

- **Focus:** Understanding animals that live in the wild.
- **Content:** Lions, elephants, tigers, monkeys, giraffes.
- **Skills:** Observation, classification, and discussion.
- **Learning Outcomes:**
Students will be able to identify wild animals and differentiate them from domestic animals.
- **Activities:**
Animal habitat matching, animal sound games, role-play (pretending to be different wild animals), and drawing wild animals in their habitats.

❖ Clothes We Wear

- **Focus:** Exploring different types of clothing for seasons and occasions.
- **Content:** Summer clothes, winter clothes, formal and casual wear.
- **Skills:** Observation, classification, and decision-making.
- **Learning Outcomes:**
Students will be able to identify and categorize clothes according to weather and purpose.
- **Activities:**
Sorting clothes pictures by season, dressing up dolls or paper figures, discussing what to wear in different weather, and coloring clothes.

❖ People Who Help Us

- **Focus:** Understanding the roles of helpers in the community.
- **Content:** Doctor, teacher, police, firefighter, nurse, mail carrier.
- **Skills:** Observation, speaking, listening, social awareness.
- **Learning Outcomes:** Students identify common community helpers and understand their roles.
- **Activities:** Role-play, dress-up activities, picture matching, and storytelling.

ICT

❖ Using Mouse/Keyboard

- **Focus:** Developing basic computer navigation skills.
- **Content:** Clicking, double-clicking, dragging, and typing on the keyboard.
- **Skills:** Hand-eye coordination, fine motor skills, and digital familiarity.
- **Learning Outcomes:**
Students will be able to use the mouse and keyboard to interact with simple computer programs.

- **Activities:**
Mouse practice games (drag and drop, clicking targets), typing letters on an on-screen keyboard, and simple interactive games for coordination.

❖ MS Word

- **Focus:** Introduction to typing and creating simple documents.
- **Content:** Opening MS Word, typing letters/words, using basic tools (font, color).
- **Skills:** Basic typing, hand-eye coordination, and familiarity with the keyboard.
- **Learning Outcomes:** Students will be able to type simple words and explore basic features in MS Word.
- **Activities:** Typing their name, creating a “My Favorite Things” page, changing font color or size, and drawing simple shapes using Word tools.

❖ MS Paint

- **Focus:** Exploring digital drawing and creativity.
- **Content:** Opening MS Paint, using brushes, colors, shapes, and fill tools.
- **Skills:** Mouse control, creativity, and visual expression.
- **Learning Outcomes:**
Students will be able to draw and color simple pictures using MS Paint.
- **Activities:**
Drawing a house, tree, or animal; coloring pre-made shapes; using different brush types; and saving their artwork.



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SUBJECT Arabic
KG 1

Term 3

حرف الميم
حرف اللام
حرف الكاف
حرف الفاء
حرف القاء
حرف الهاء
حرف النون
حرف الواو
حرف الياء
مراجعة



2025/2026 SYLLABUS DISTRIBUTION

SUBJECT Islamic GRADE KG1

Term 3

- التهيئة والإستعداد
- سورة الإخلاص
- سورة الفلق
- سورة الناس
- سورة الفاتحة
- مراجعة جميع السور السابقة